

Go Fish!

Object: To make the most matching card sets.

Set Up: Shuffle and deal six cards to everybody. Place the remaining cards in the center of the table to form the 'fish pond'.

Play:

- Players put down all of the matching cards from their hand.
- Player one asks the player to her right if she has a one of the cards in her hand. If player two does, he gives player one the card. If not, player two says, "Go Fish!", and player one draws from the fish pond.
- If player one draws a match, she puts the matching cards down. If she does not draw a match, she adds the card to her hand and player two asks the player to his right if player three has a card. . .
- Play can end one of three ways: the person with the most matches wins; the person who runs out of cards first wins; or the person who has the most pairs at the end of a set time limit wins.

Old Maid:

Object: To not be the player left holding the Old Maid card at the end of the game!

Set Up: Shuffle and deal out the deck, including the Old Maid card.

Play:

- Players put down all of the matching cards from their hand.
- Players take their remaining cards and fan them out so they're facing themselves, so nobody else can see them. One player will be holding the Old Maid.
- Player one takes one of player two's cards and adds the card to her hand. If the card makes a pair with one of her cards, she puts down the match. If not, play continues.
- Player two then chooses a card from player three's hand, and play continues until all of the cards are put down.
- The player with the Old Maid card in the end loses.



family playing cards – 2011

Memory:

Object: To make the most matching card sets.

Set Up: Shuffle the deck and lay the cards face down in rows.

Play:

- Player one turns over two cards. If the cards are a match, player one keeps the cards and goes again. If they are not a match, player two takes his turn.
- Player two turns over two cards. . . and play continues until all cards are matched.
- The player with the most pairs wins!

Variations:

-Alphabet Cards: Match uppercase with uppercase, lowercase with lowercase, or uppercase with lowercase letters

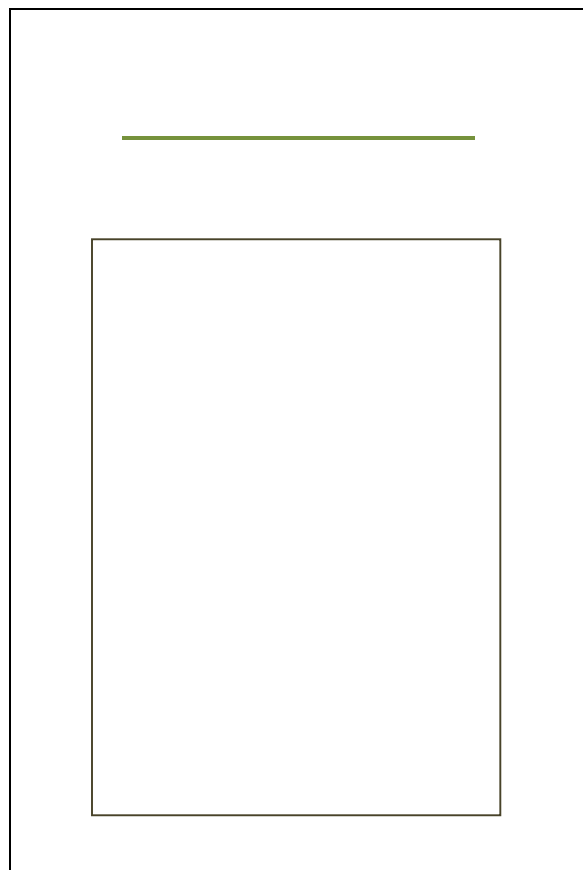
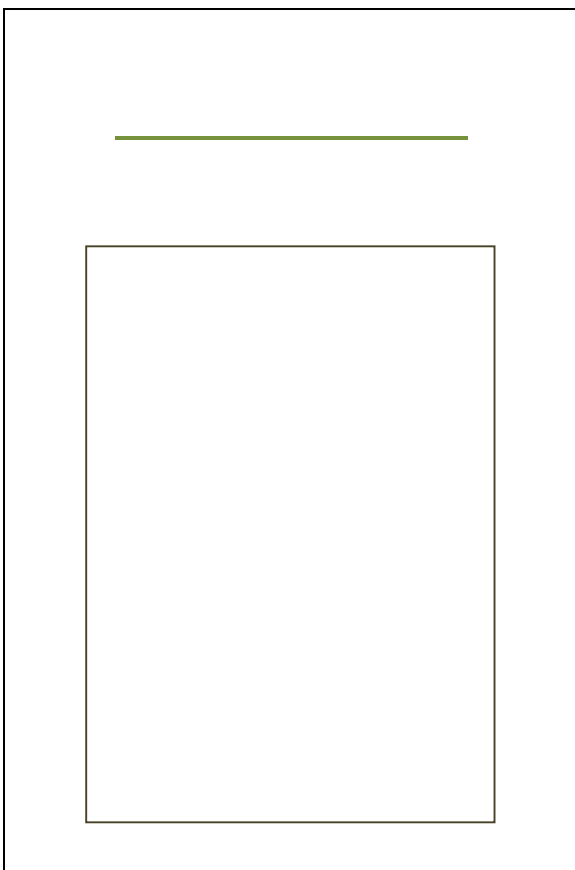
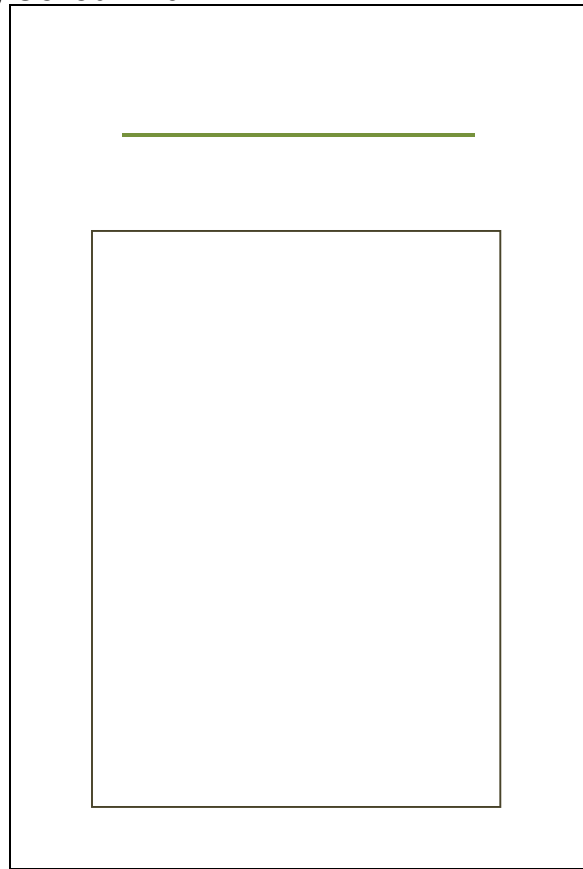
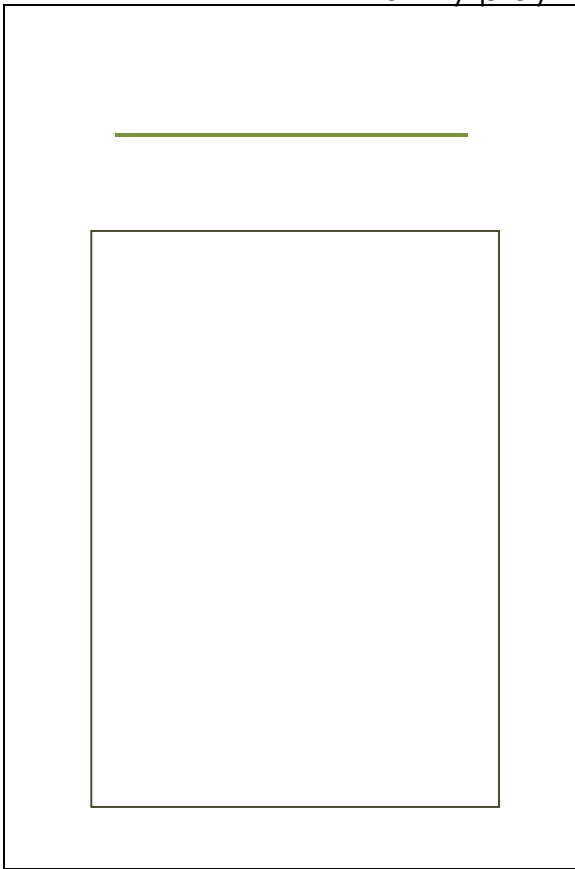
-Sight Words: Match sight words or any pertinent unit words

-Numbers: Match number cards

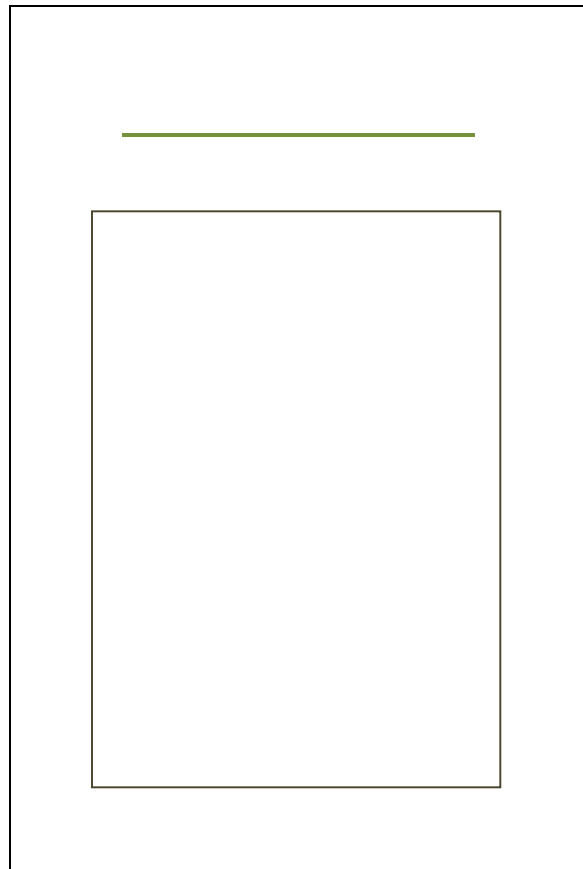
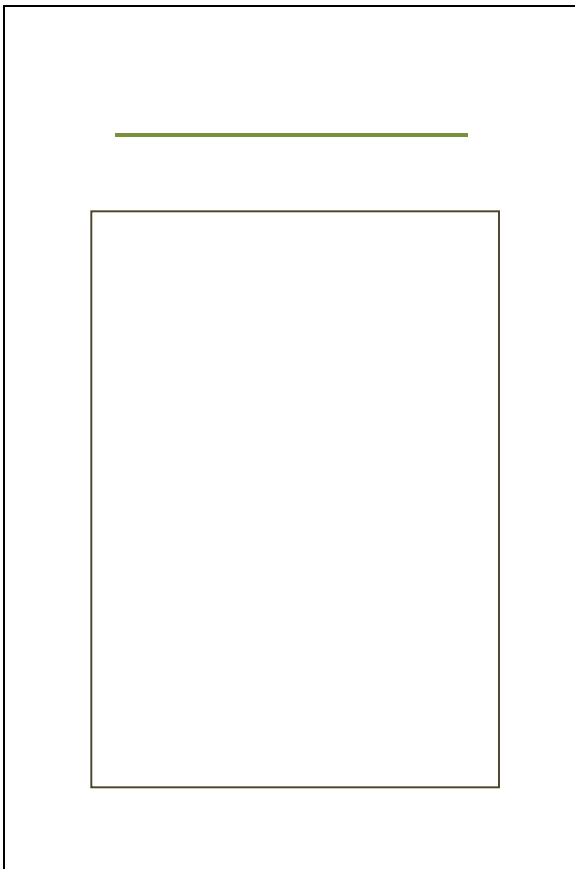
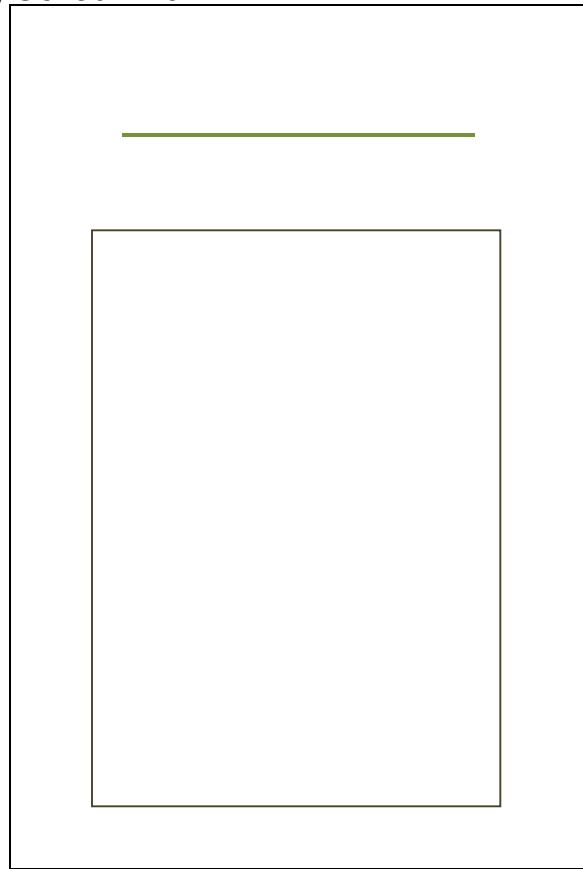
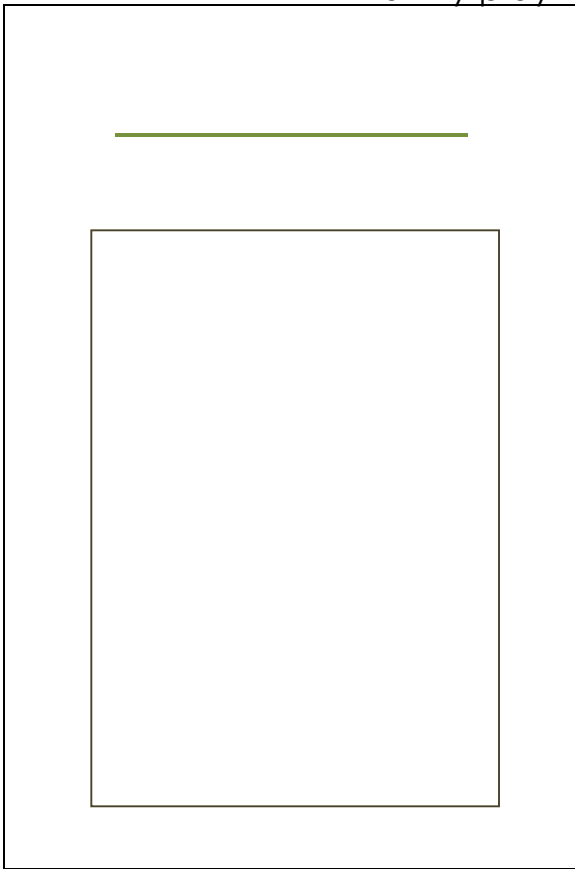
-Family Cards: Create Family Playing Cards and use them!



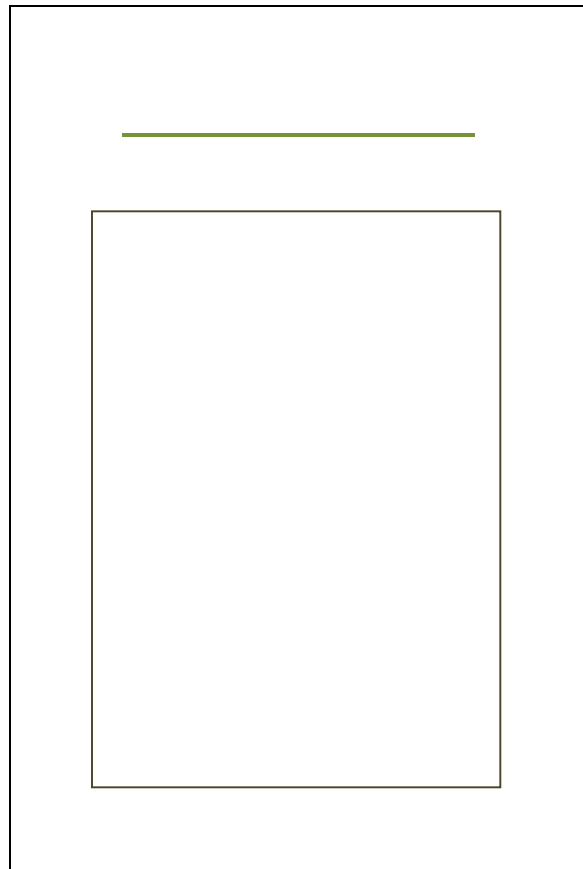
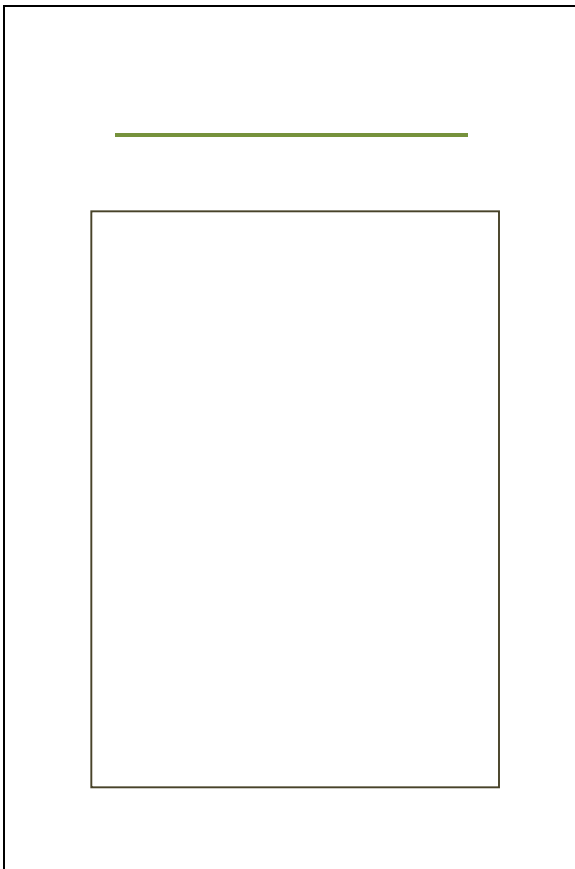
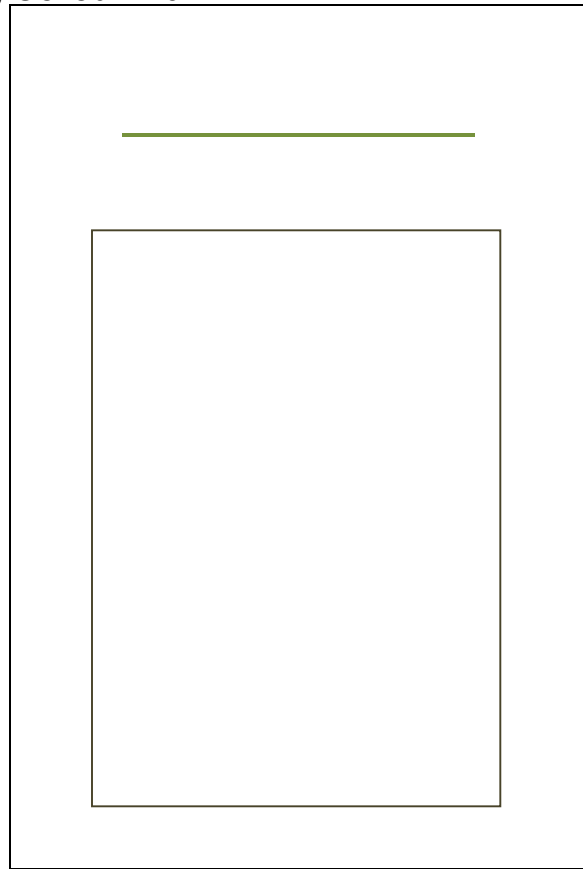
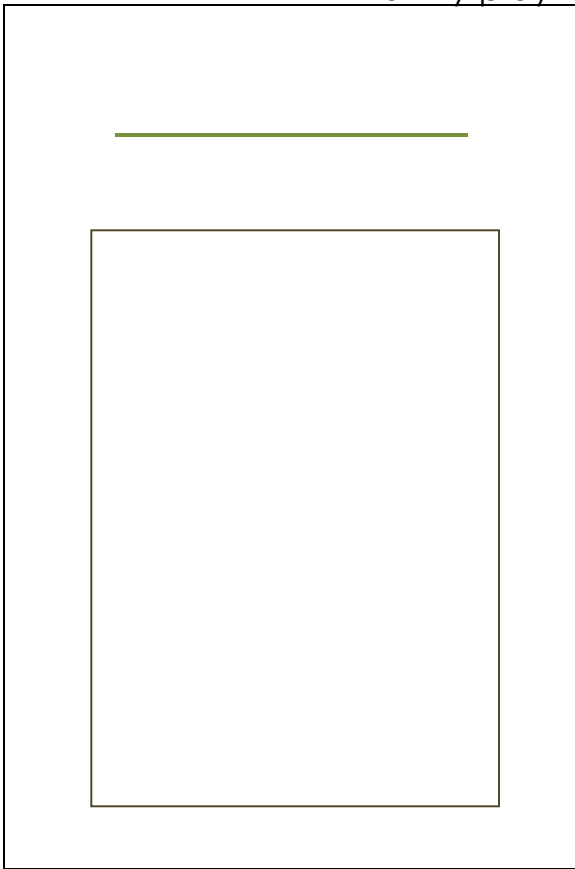
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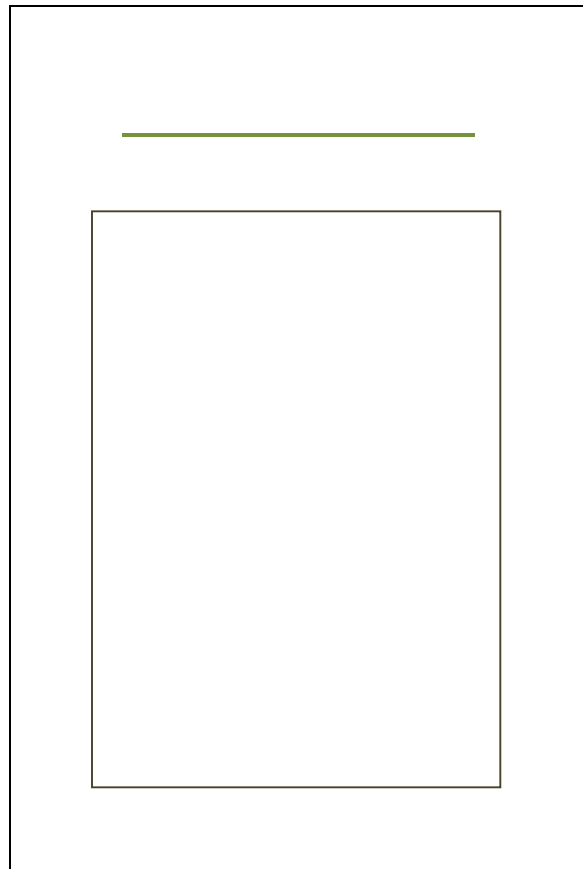
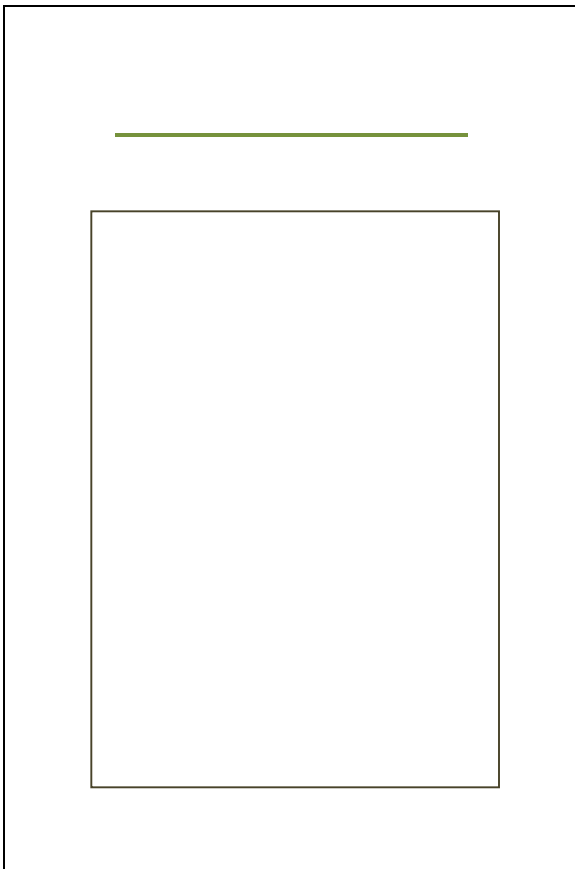
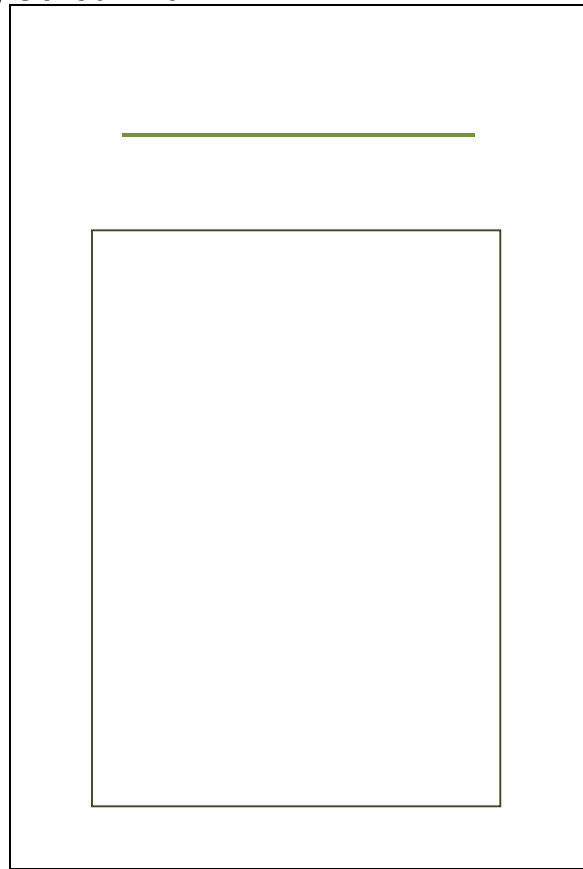
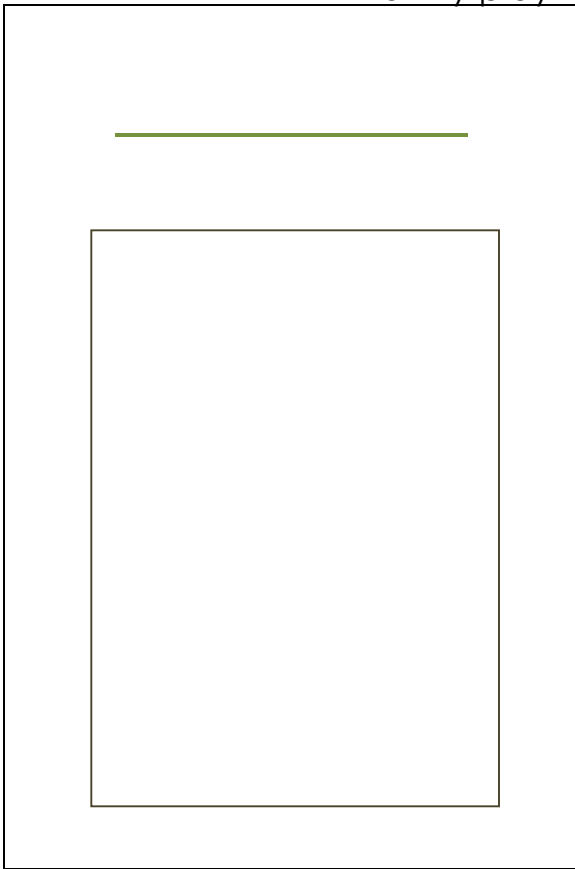
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